

SUDOKU CHALLENGE AMONG FRIENDS AND RELATIVES

(For 2 to 5 players)

OBJECTIVE:

- To obtain the highest score upon completion of the sudoku grid.

PREPARATION:

- A 9x9 sudoku grid is required.
- Determine the number of participants and the players' order.

RULES:

- The basic rules of sudoku apply. You must enter the digits 1 through 9 once in each column, line or 3x3 block.
- In turn, each player enters 1, 2 or 3 digits in the sudoku grid then enters his/her score.
- The number of digits to enter at each round follows the sequence 1, 2, 3, 1, 2, 3, etc.
- A player will have 1, 2 or 3 minutes to play his/her round depending on whether it is a 1, 2, or 3-digit round respectively.
- Only those digits entered during the established time period will count.
- The use of such time limits is optional.
- A digit entered in the sudoku grid is worth its nominal value in points.
- 2 points if a player enters two identical digits during a round.
- 3 points if a player enters three identical digits during a round.
- 10 points maximum per round if a player completes one column, one line or one 3x3 block.
- 10 points if it is impossible for a player to enter a digit during the final round.
- Always verify the score and the digits entered by the other players.
- If an error is detected, the player at fault must correct his/her entry and subtract 1, 2 or 3 points from his/her score depending on whether it is a 1, 2 or 3-digit round respectively.
- On the first round, players #2 to #5 have a handicap of +4, +6, +8 and +10 respectively.
- On the final round, during which the sudoku grid will be completed, the players' order is determined by the scores (from lowest to highest). The initial order is maintained for players having identical scores.

HINTS:

- Establish a strategy for each round.
- Enter high or identical digits.
- Complete a column, a line or a 3x3 block.
- Limit the other players to the minimum of points.

	2			5				
				9		7		
9			1	3				6
Sudoku123.ca								
7								1
	4	6			3	8		
				6	1	4		

THE YOUNG HISTORY OF THE SUDOKU CHALLENGE AMONG FRIENDS AND RELATIVES

It's New Years' Day 2006. My dad is sitting in the living room.

He's holding a pencil and contemplating a sudoku grid.

Some digits he's entering are obvious, others not so obvious.

Noting my interested look, he invites me to complete the sudoku grid with him.

That day, I became a budding 'sudokist'!

A few weeks later, I sent him an e-mail and proposed a sudoku for two.

We multiplied the e-mails to finally resolve the sudoku.

The experience was enjoyable but it lacked a bit of punch.

With his help, I undertook to draft additional rules that would complement the basic rules of sudoku.

Once completed, the result was fascinating. We had just created a collective version of sudoku.

Add to it a bit of competition and a hint of strategy and there you go!